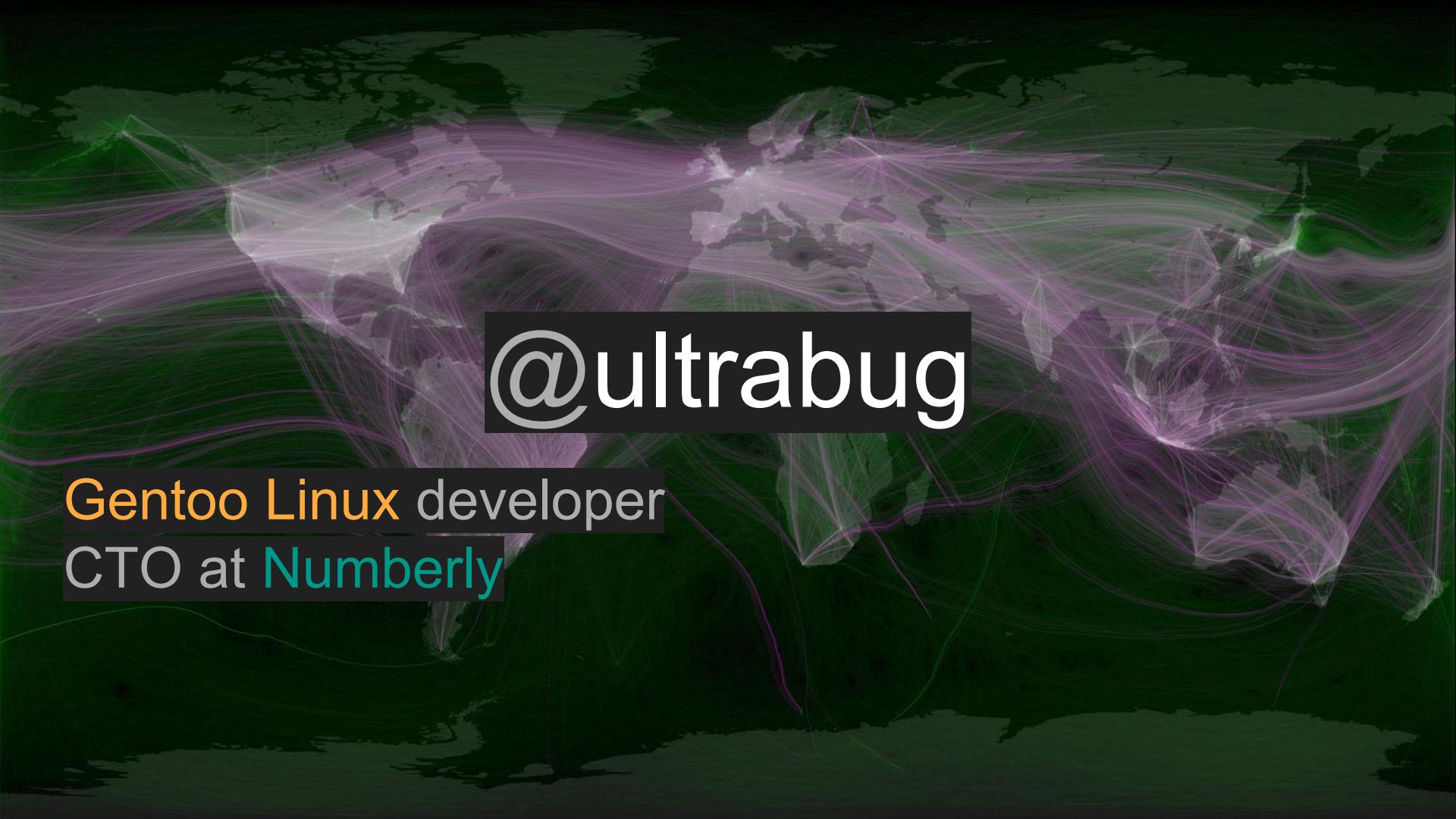


# Consistent Hashing in your python applications

Europython 2017



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CTO at Numberly

# History & main use cases

Distributed (web) **caching** (Akamai)

P2P (Chord & BitTorrent)

Distributed **databases** (data distribution / sharding)

- Amazon DynamoDB
- Cassandra / ScyllaDB
- Riak
- CockroachDB



# MAPPING

referential -> information

Jóhanna

KJAVÍK OG  
anna

James Amazon

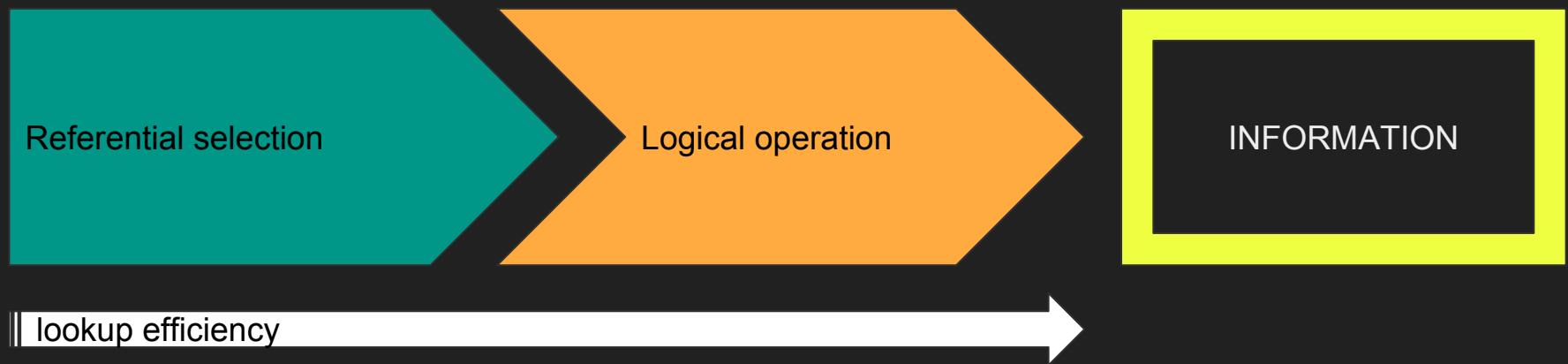
856012.00-6865  
Johnson, Harry F.  
Johnson Harry F.

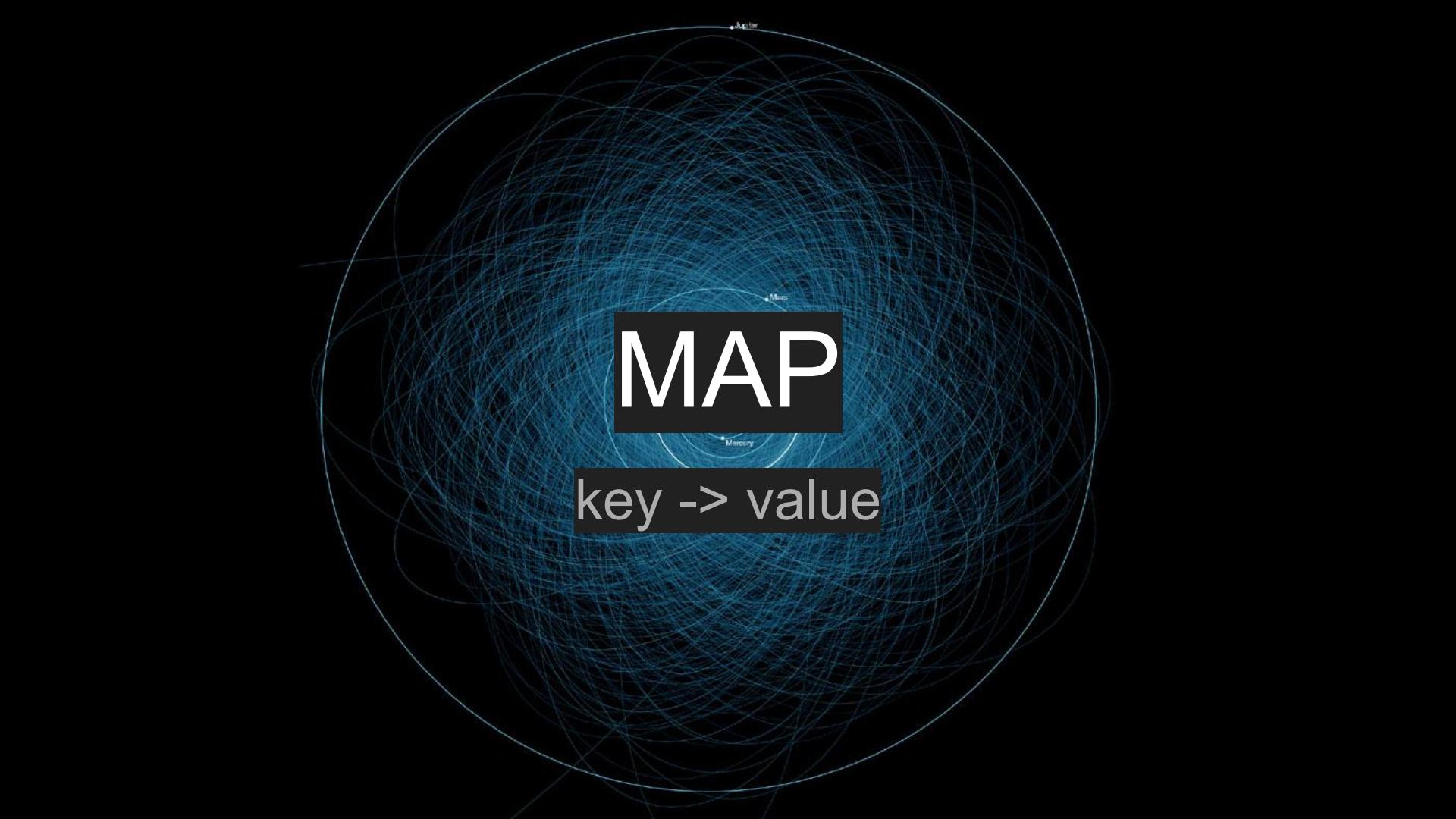
550	Author(s)	Johannes Fossdal	Orkney & Shetland	5
		G. Frithjof Haraldsson	Iceland	
		J. Ólafur S. Haraldsson	Iceland	

# Phonebook

name -> phone number

# Map logic





# MAP

key -> value



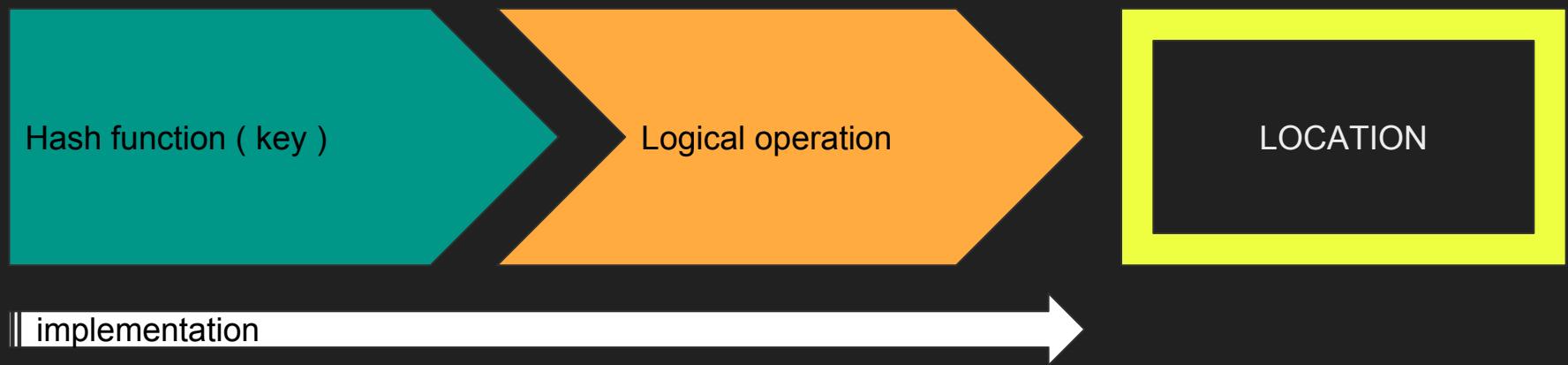
# Python dict()

{key: value}



# Python dict() is a Hash Table

# Hash Table logic



# Python dict() implementation

hash(key) & (size of array - 1) = array index

hash('a') = 12416037344

& 11 = 0

hash('c') = 12672038114

& 11 = 2

hash('b') = 12544037731

& 11 = 3

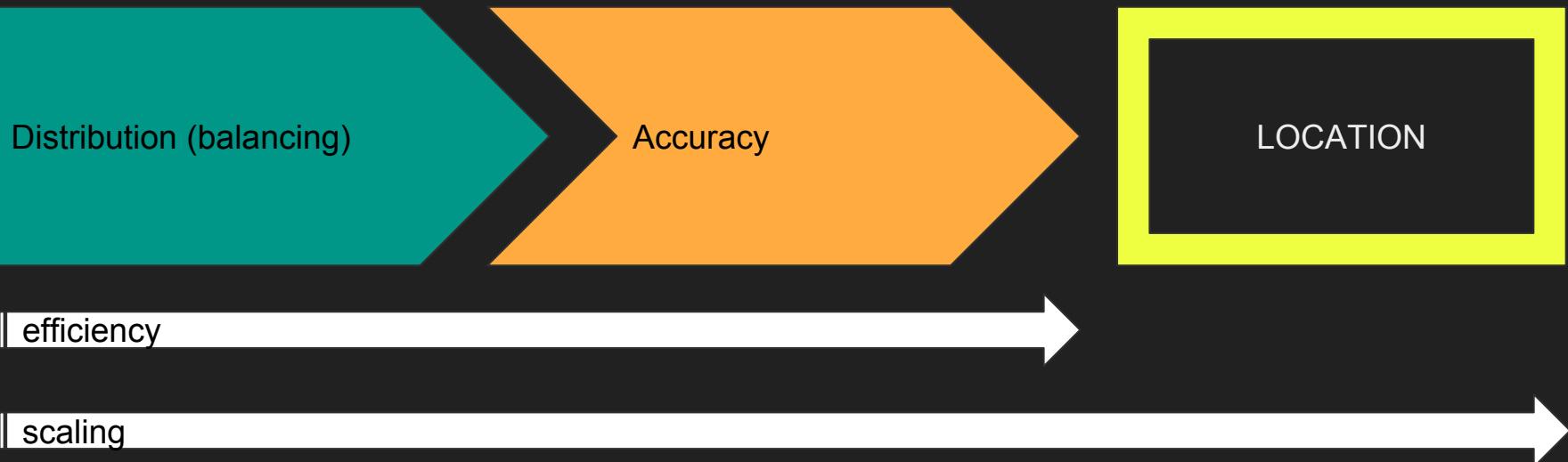
Array (in memory)

0		value: 123
1		
2		value: 'coco'
3		value: None

...

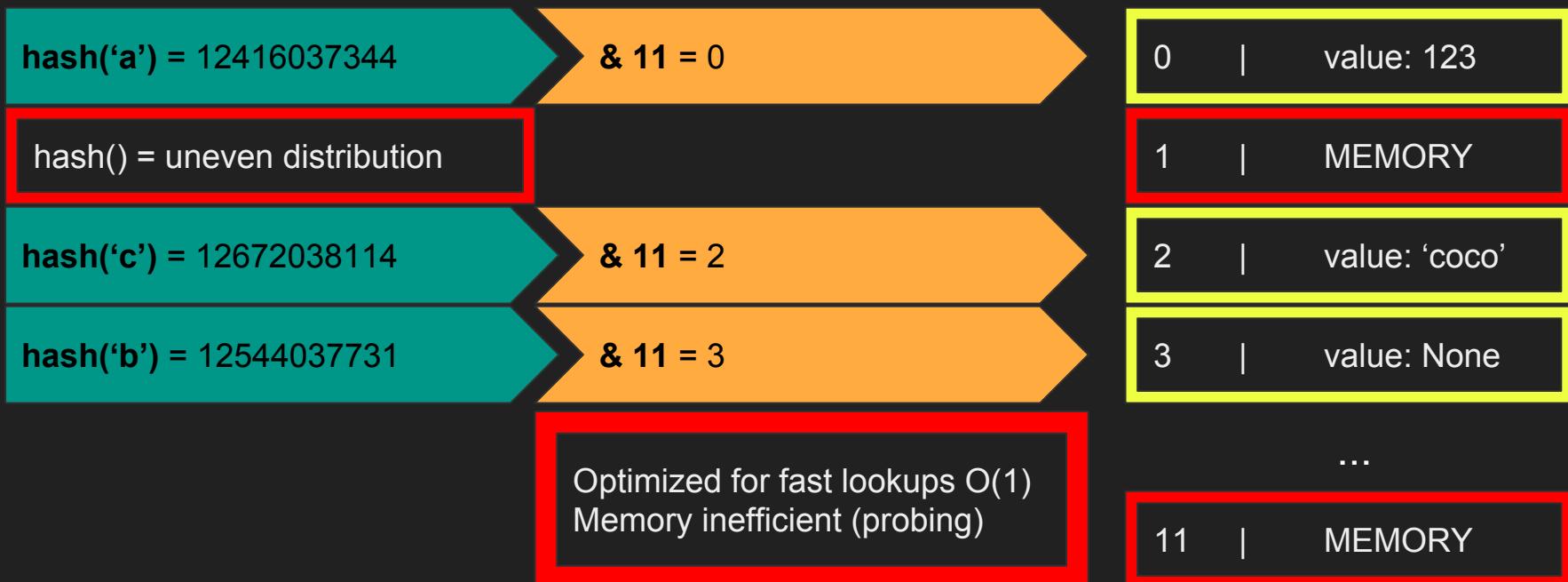
11		
----	--	--

# Key factors to consider



# Python dict efficiency & scaling

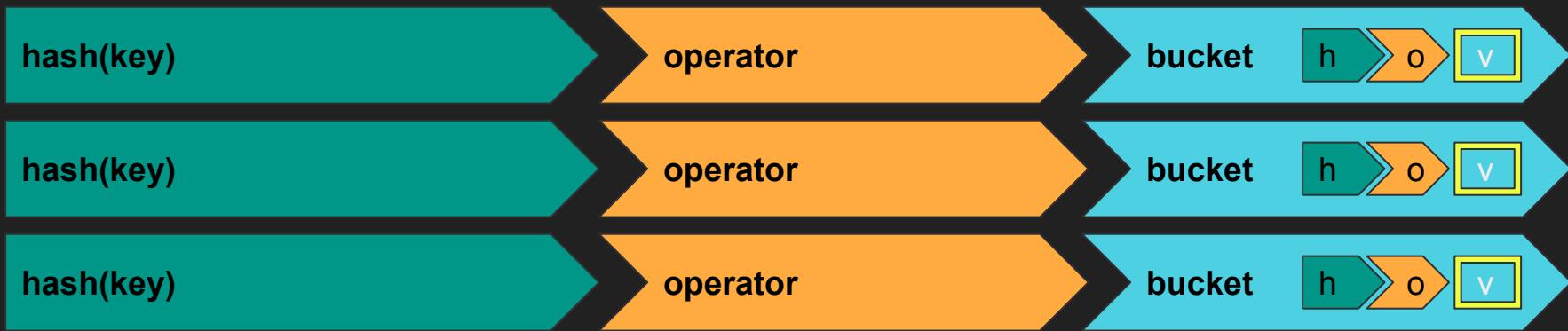
hash(key) & (size of array - 1) = array index





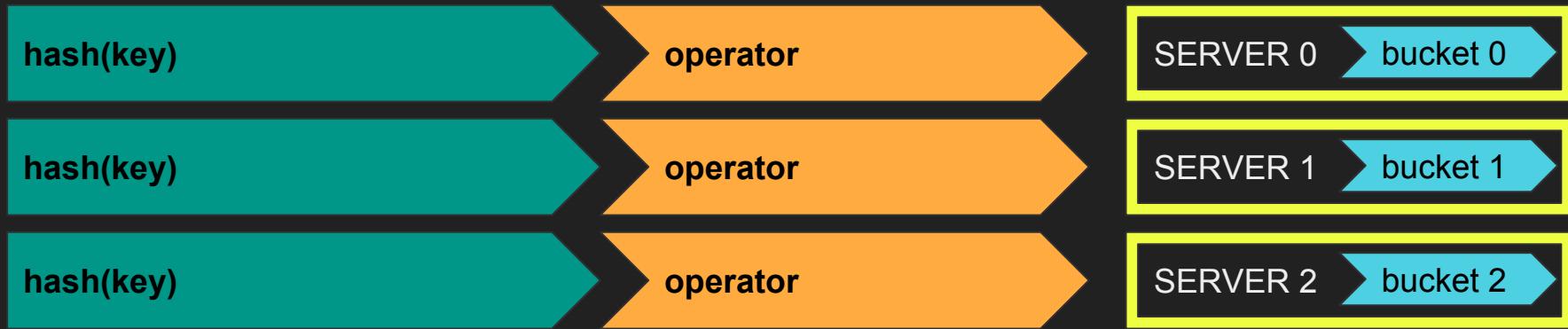
# Distributed Hash Tables (DHT)

# Split your key space into buckets



the hash function will impact the size of each bucket

# Distribute your buckets to servers



what's the best operator function to find the server hosting the bucket for my key  
?

# Naive DHT implementation

$\text{md5}(\text{key}) \% (\text{number of buckets}) = \text{server}$

`int(md5(b'd').hexdigest(), 16)`

$\% 3 = 0$

SERVER 0 → bucket 0

`int(md5(b'e').hexdigest(), 16)`

$\% 3 = 1$

SERVER 1 → bucket 1

`int(md5(b'f').hexdigest(), 16)`

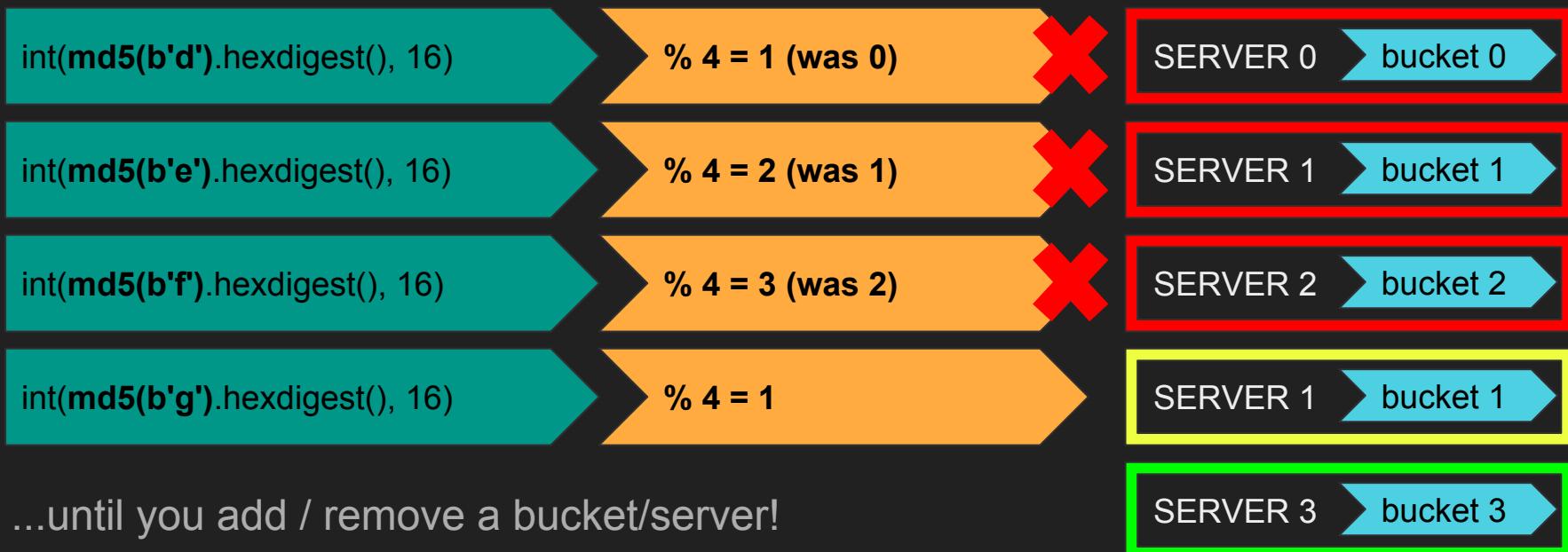
$\% 3 = 2$

SERVER 2 → bucket 2

simple & looking good...

# Naive DHT implementation

$\text{md5}(\text{key}) \% (\text{number of buckets}) = \text{server}$



$$n/(n+1)$$

~ fraction of remapped keys



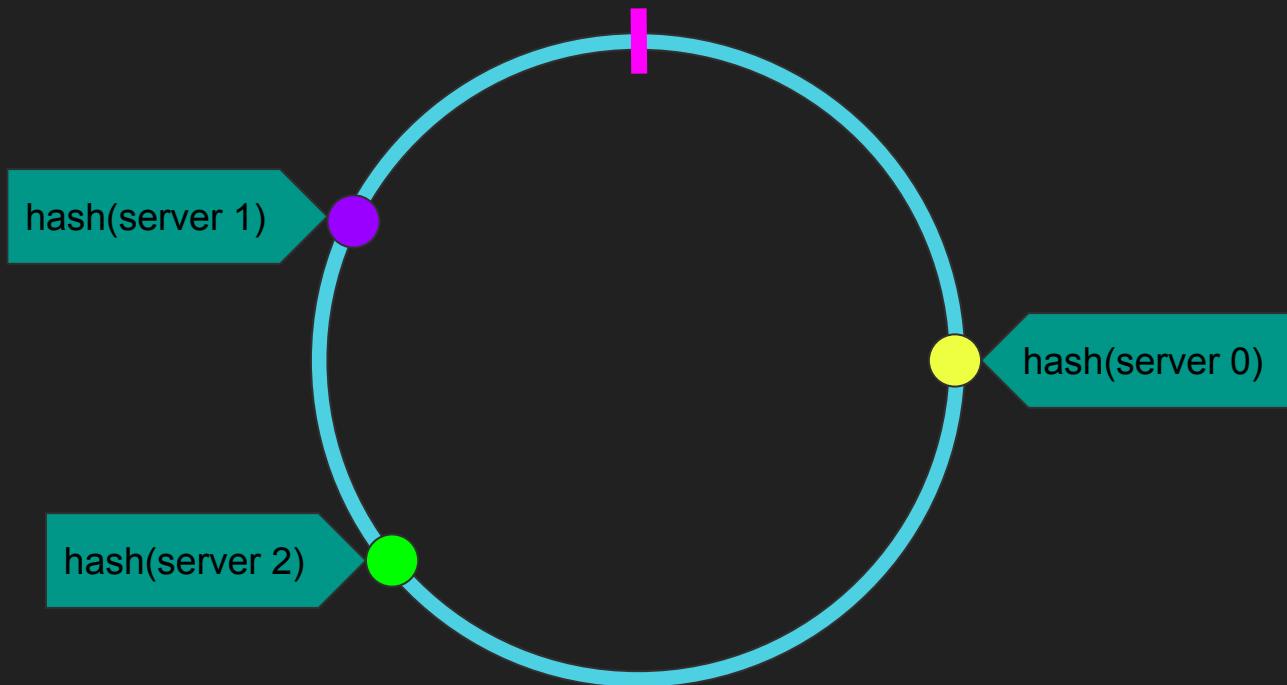
**HELP!**

**we need consistency**

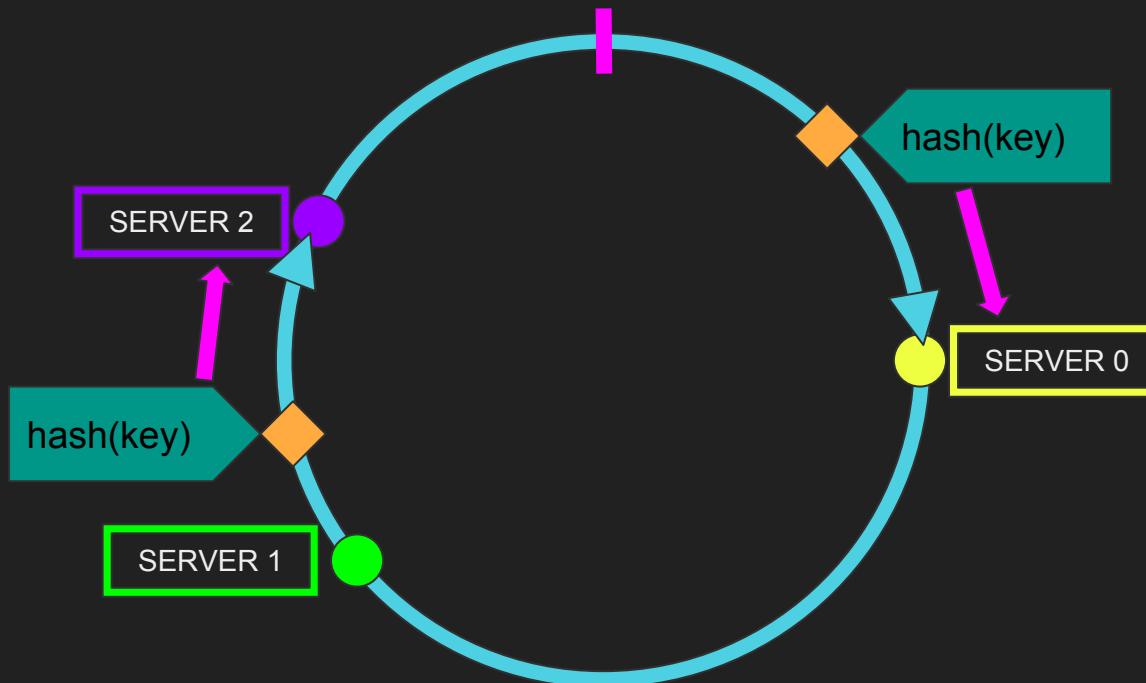
A close-up, high-contrast photograph of a goblin or orc-like creature. The creature has pale, wrinkled skin, large blue eyes with dark pupils, and a mouth full of sharp, yellowish-white teeth. Its hands are visible at the bottom, appearing rough and clawed. The background is dark and out of focus.

# The Hash Ring

# Place your servers on the continuum (ring)



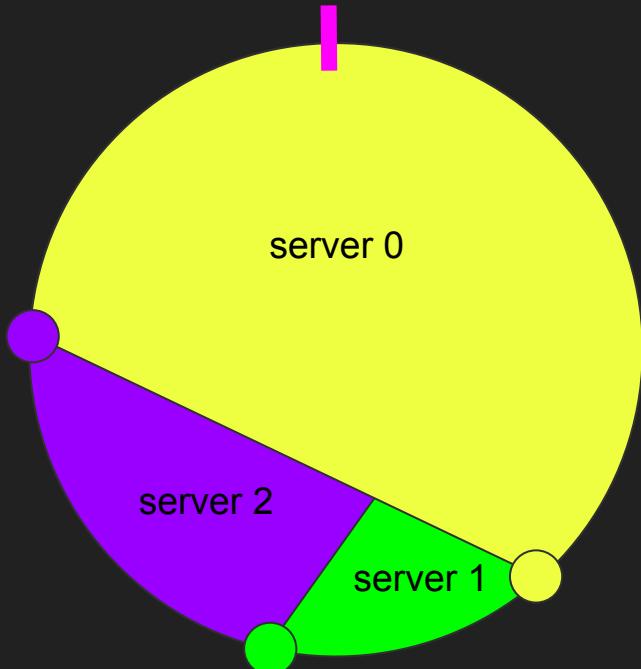
# Keys' bucket is on the **next** server in the ring



 $1/n$ 

~ fraction of remapped keys

# Uneven partitions lead to hotspots



hash functions are not perfect

# Which hash function to use ?

## Cryptographic hash functions

- MD5
- SHA1
- SHA256

+ standard

+ adoption

- need conversion to int

## Non cryptographic hash functions

- CityHash (google)
- Murmur (v3)

+ optimized for key lookups

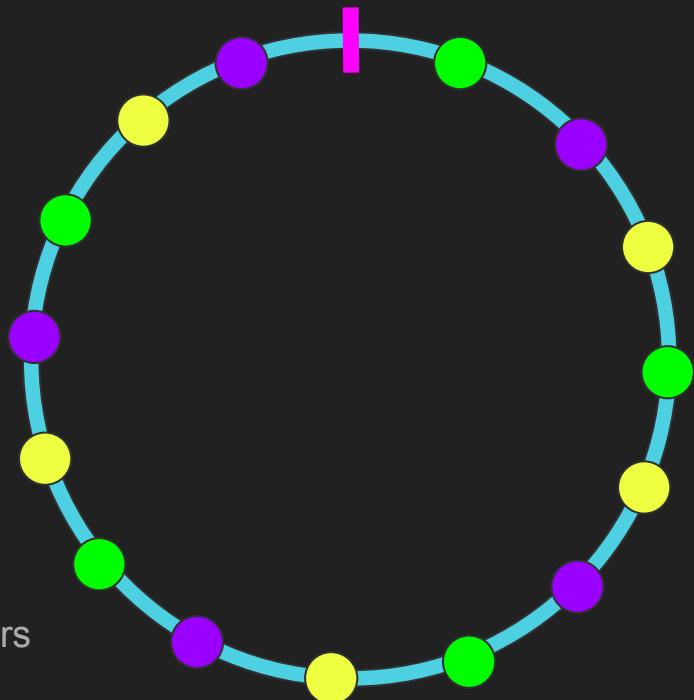
+ fast

- need of C libs

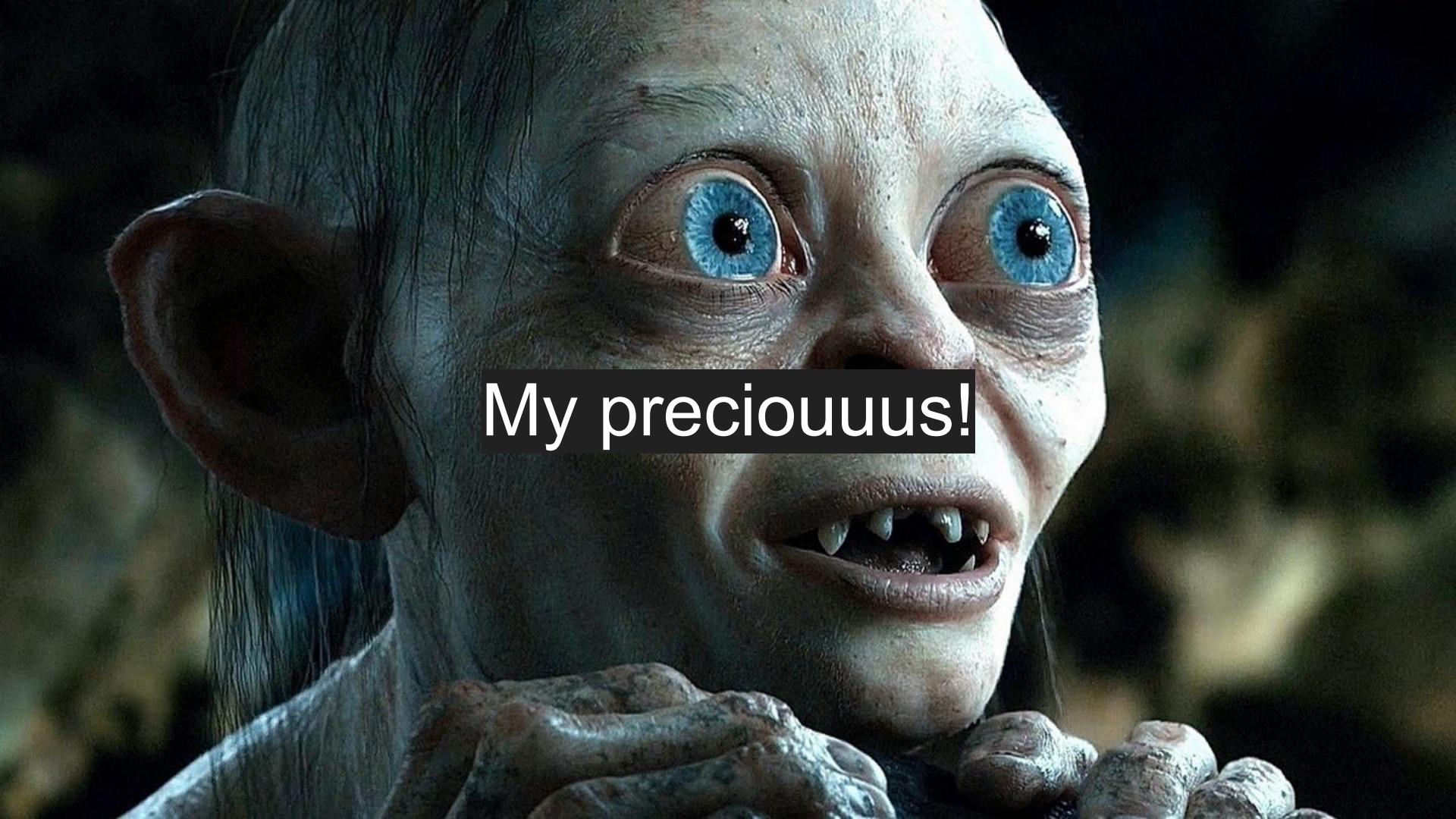
SHAX - MD5 - CityHash128 - Murmur3 - CityHash64 - CityHash32

speed

# Hash Rings vnodes & weights mitigate hotspots



reduces load variance on servers

A close-up of Gollum's face from the Lord of the Rings movies. He has large, bulging blue eyes, a wide, toothy grin showing sharp white fangs, and a wrinkled, pale greenish-brown skin texture. His hands are visible at the bottom, holding small stones.

My preciouus!

# Consistent Hashing implementations in python

ConsistentHashing

A simple implement of consistent hashing

consistent\_hash

The algorithm is the same as libketama

hash\_ring

Using md5 as hashing function

python-continuum

Using md5 as hashing function

uhashring

Full featured, ketama compatible

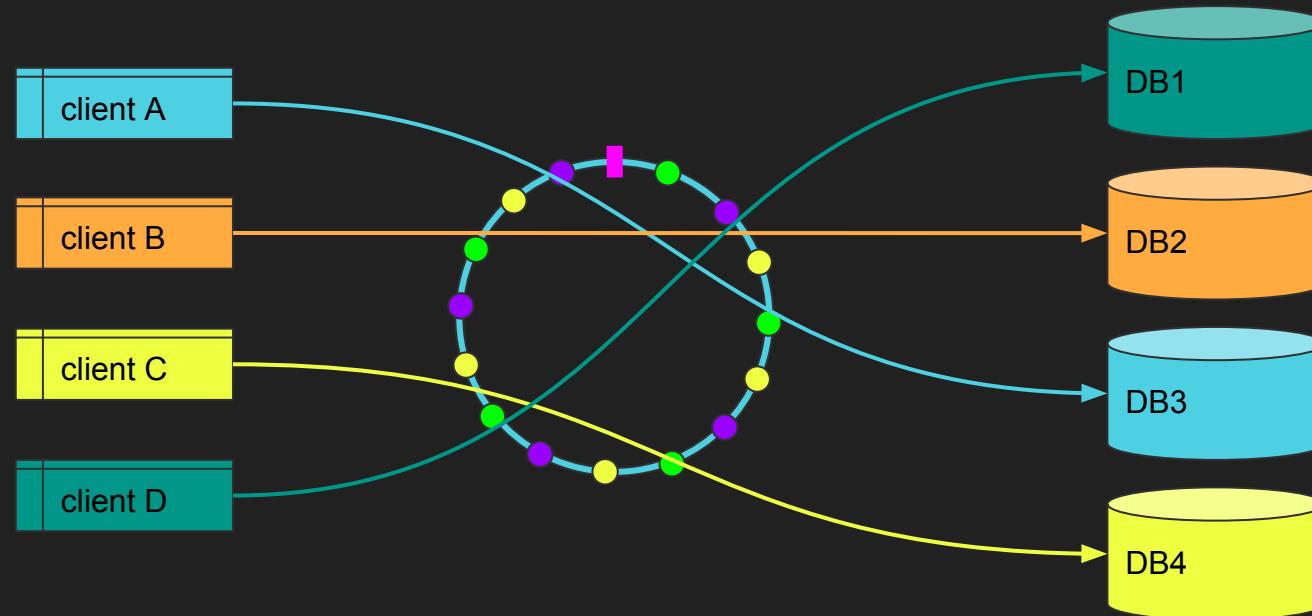
In [1]:

# uhashring

```
In [29]: nodes = [
...:     '/mnt/disk1': {
...:         'instance': open('/mnt/disk1/commitlog', 'a')
...:     },
...:     '/mnt/disk2': {
...:         'instance': open('/mnt/disk2/commitlog', 'a')
...:     },
...:     '/mnt/disk3': {
...:         'instance': open('/mnt/disk3/commitlog', 'a')
...:     },
...:     '/mnt/disk4': {
...:         'instance': open('/mnt/disk4/commitlog', 'a')
...:     },
...: }
```

# Example use case #1

Database instances distribution



# Example use case #1

## Database instances distribution

```
4 import pymysql.cursors
5
6 from uhashring import HashRing
7
8 nodes = {
9     'mydb1.local': {
10         'instance': pymysql.connect(host='mydb1.local', user='user', password='passwd', db='db'),
11         'port': 3306
12     },
13     'mydb2.local': {
14         'instance': pymysql.connect(host='mydb2.local', user='user', password='passwd', db='db'),
15         'port': 3306
16     },
17     'mydb3.local': {
18         'instance': pymysql.connect(host='mydb3.local', user='user', password='passwd', db='db'),
19         'port': 3306
20     },
21     'mydb4.local': {
22         'instance': pymysql.connect(host='mydb4.local', user='user', password='passwd', db='db'),
23         'port': 3306
24     },
25 }
```

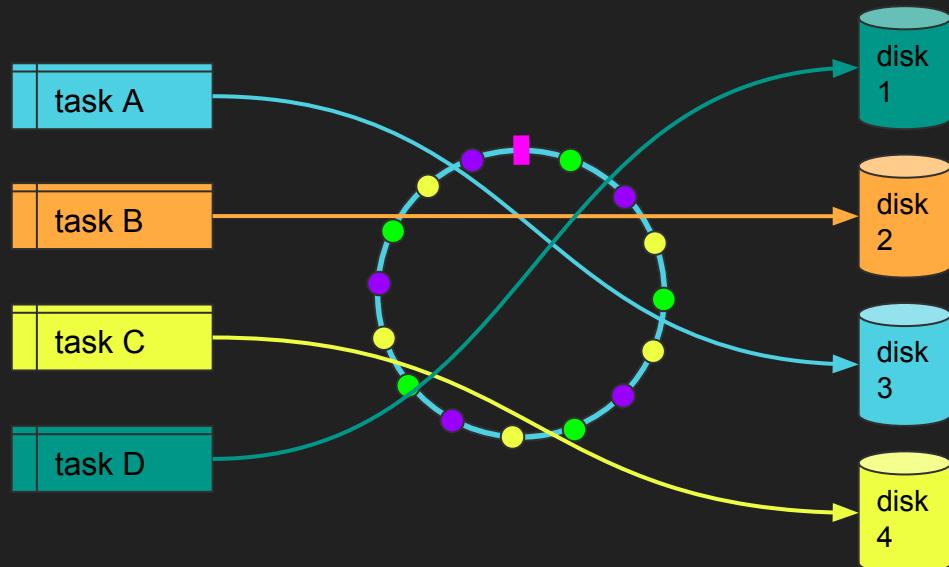
# Example use case #1

## Database instances distribution

```
27 # create the ring
28 hr = HashRing(nodes)
29
30 # we have some data and use the key to distribute it on the right server
31 some_data = {
32     'client A': 'user data of client A',
33     'client B': 'user data of client B',
34     'client C': 'user data of client C',
35     'client D': 'user data of client D'
36 }
37
38 # use the ring intuitively
39 for partition_key, data in some_data.items():
40     with hr[partition_key].cursor() as cursor:
41         sql = "INSERT INTO `users` (`data`) VALUES (%s)"
42         cursor.execute(sql, (data))
43
44     # hr[partition_key] == 'instance' of selected node (pymysql.connect)
45     hr[partition_key].commit()
```

# Example use case #2

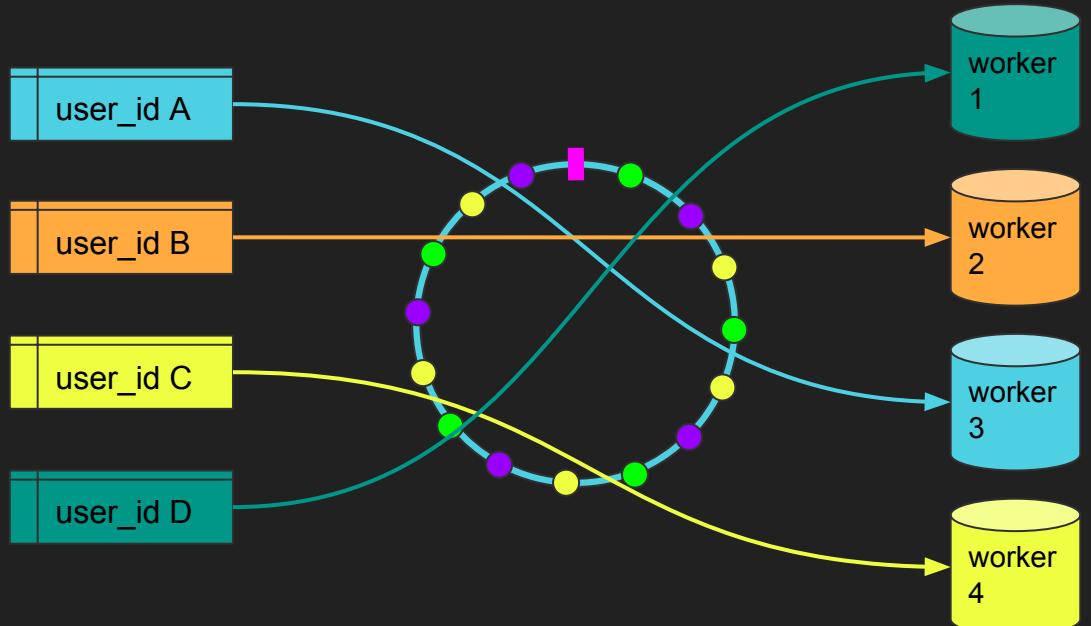
## Disk & network I/O distribution



```
8 nodes = {
9     '/mnt/disk1/': {
10         'instance': open('/mnt/disk1/commitlog', 'a')
11     },
12     '/mnt/disk2/': {
13         'instance': open('/mnt/disk2/commitlog', 'a')
14     },
15     '/mnt/disk3/': {
16         'instance': open('/mnt/disk3/commitlog', 'a')
17     },
18     '/mnt/disk4/': {
19         'instance': open('/mnt/disk4/commitlog', 'a')
20     },
21 }
22 hr = HashRing(nodes)
23
24
25 # dummy function to showcase disk I/O write balancing
26 def dummy_writer(task_id):
27     output_data = '{} output'.format(task_id)
28
29 # keep a trace of our write time
30 write_id = str(uuid4())
31 hr[task_id].write('{0}:{1}\n'.format(write_id, task_id))
32
33 # write the actual data on a file
34 file_path = '{0}/{1}.out'.format(hr.get_node(task_id), write_id)
35 with open(file_path, 'w') as output_file:
36     output_file.write(output_data)
37
38
39 # dummy function to showcase disk I/O read balancing
40 def dummy_reader(task_id):
41     output_files =.listdir(hr.get_node(task_id))
42     for file_name in output_files:
43         if file_name.endswith('.out'):
44             file_path = '{0}/{1}'.format(hr.get_node(task_id), file_name)
45             with open(file_path, 'r') as input_file:
46                 print(input_file.read())
47
48
49 dummy_writer('task_for_real')
50 dummy_writer('task_for_the_win')
51 dummy_writer('task_down')
52 dummy_writer('task_is_known')
53 dummy_writer('task_g')
54 dummy_reader('task_for_the_win')
```

# Example use case #3

## Log & tracing consistency

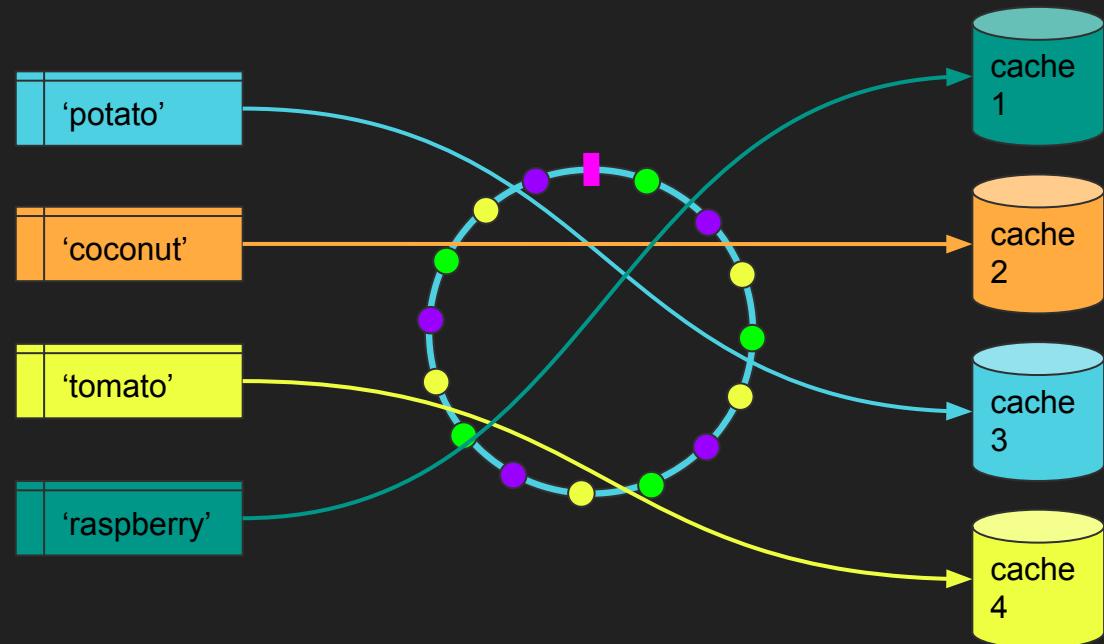


```
4 from beanstalkc import Connection
5 from uhashring import HashRing
6
7 nodes = {
8     'server_1': {
9         'instance': Connection(host='server_1'),
10        'port': 11300
11    },
12    'server_2': {
13        'instance': Connection(host='server_2'),
14        'port': 11300
15    },
16    'server_3': {
17        'instance': Connection(host='server_3'),
18        'port': 11300
19    },
20    'server_4': {
21        'instance': Connection(host='server_4'),
22        'port': 11300
23    }
24 }
25
26 # create the ring
27 hr = HashRing(nodes)
28
29 # we get some jobs from a local beanstalkd server
30 # and forward them based on their content
31 local.Bean = Connection(host='localhost')
32 while True:
33     job = local.Bean.reserve()
34
35     # assume that the first char of the job
36     # content is the routing key
37     routing_key = job.body[0]
38
39     # forward the job based on the routing key
40     hr[routing_key].put(job.body)
41
42     # delete our local copy
43     job.delete()
```

# Example use case #4

python-memcached consolidation

```
1  #!/usr/bin/env python3
2  # -*- coding: utf-8 -*-
3
4  import memcache
5
6  from uhashring import monkey
7  monkey.patch_memcache()
8
9  mc = memcache.Client(['node1:11211', 'node2:11211'])
10
```



A photograph of a sumo wrestler in a red mawashi performing a high kick over the head of another person who is lying on their back. The background shows spectators.

# Live demo raffle

List of GIFs

One of the GIF is the winner



Every participant is a node (bucket)

$\text{hash}(\text{WINNER\_GIF\_URL})$  picks the winner node

A dynamic photograph of a sumo wrestling match. A large, muscular sumo wrestler in red mawashi is captured mid-motion, performing a powerful high kick towards the head of another wrestler who is wearing a blue mawashi. The background shows the dark, textured walls of the sumo ring and the faces of spectators watching from behind the ropes.

<http://ep17.nbly.co>

(silly live demo)



# Thanks

[github.com/ultrabug/ep2017](https://github.com/ultrabug/ep2017)

[github.com/ultrabug/uhashring](https://github.com/ultrabug/uhashring)

@ultrabug